

# Chapter 2

## Polynomial and Rational Functions

### 2.7 Polynomial and Rational Inequalities

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45, 49, 53, 57


# Chapter 2.7

## Objectives

- Solve polynomial inequalities.
- Solve rational inequalities.
- Solve problems modeled by polynomial or rational inequalities.

# Definition of a Polynomial Inequality



 A polynomial inequality is any inequality that can be written as one of these forms:

$$f(x) < 0$$

$$f(x) \leq 0$$

$$f(x) \geq 0$$

$$f(x) > 0$$

where  $f$  is a polynomial function.

# Procedure for Solving Polynomial Inequalities



1. Express the inequality in the form  $f(x) < 0$  or  $f(x) > 0$ , where  $f$  is a polynomial function.
2. Solve the equation  $f(x) = 0$ . The real solutions are **boundary** (critical) points.
3. Locate these boundary (critical) points on a number line, thereby dividing the number line into **intervals**.
4. Choose one representative number, called a **test value**, within each interval and evaluate  $f$  at that number.
  - a. If the value is **positive**,  $f(x) > 0$  for all numbers,  $x$ , in the interval.
  - b. If the value is **negative**,  $f(x) < 0$  for all numbers,  $x$ , in the interval.
5. The solution set is the interval or intervals that satisfy the inequality.

# Procedure for Solving Polynomial Inequalities



This procedure is valid if  $<$  is replaced by  $\leq$  or  $>$  is replaced by  $\geq$ .

However, if the inequality involves  $\leq$  or  $\geq$ , **include** the boundary (critical) points [the solutions of  $f(x) = 0$ ] in the solution set.

# Example: Solving a Polynomial Inequality



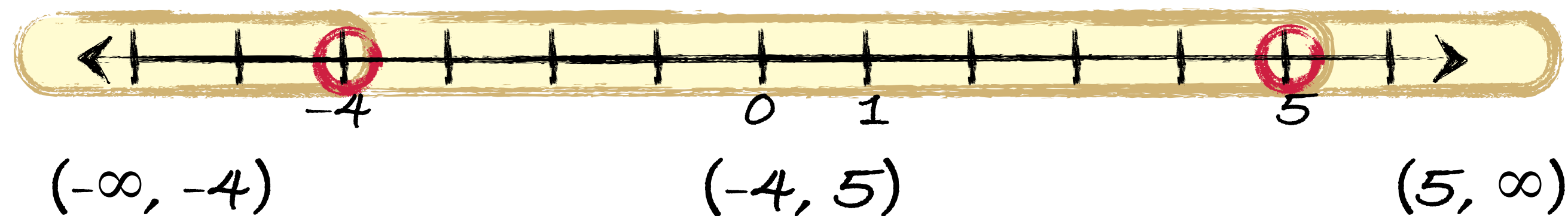
Solve and graph the solution set for:  $x^2 - x > 20$

1. Express the inequality in the form  $f(x) > 0$ ,  $x^2 - x - 20 > 0$ .

2. Solve the equation  $f(x) = 0$ .  $x^2 - x - 20 = 0$

$x^2 - x - 20 = (x + 4)(x - 5) = 0$ . Boundary (critical) values are -4 and 5.

3. Locate these boundary points on a number line.

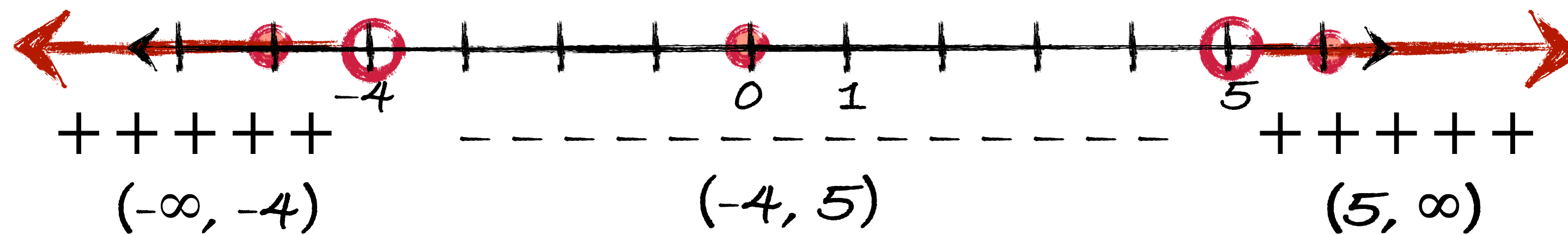


# Example: Solving a Polynomial Inequality



Solve and graph the solution set:  $x^2 - x > 20$ ,  $x^2 - x - 20 > 0$

4. Choose one **test value** within each interval and evaluate.



$$\begin{aligned} (-5)^2 - (-5) - 20 &= 10. \\ &> 0 \end{aligned}$$

$$\begin{aligned} (0)^2 - 0 - 20 &= -20. \\ &< 0 \end{aligned}$$

$$\begin{aligned} (6)^2 - 6 - 20 &= 10. \\ &> 0 \end{aligned}$$

5. The solution set is the interval or intervals that satisfy the inequality  $x^2 - x - 20 > 0$ .

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$$\{x \mid x < -4 \text{ or } x > 5\}$$

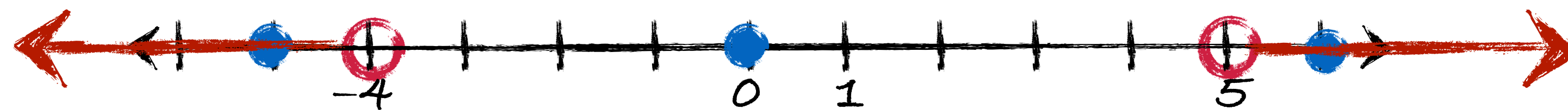
# Example: Solving a Polynomial Inequality



Solve and graph the solution set:  $x^2 - x > 20$ ,  $x^2 - x - 20 > 0$

Once you have determined the critical values of the function, you can use the **test values** in the original inequality as well.

4. Choose one **test value** within each interval and evaluate.



$(-\infty, -4)$

$(-4, 5)$

$(5, \infty)$

$$(-5)^2 - (-5) > 20$$

$$(0)^2 - 0 > 20$$

$$(6)^2 - 6 > 20$$

$$30 > 20$$

$$-20 < 0$$

$$30 > 0$$

The result better be the same.

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# Solving a Polynomial Inequality



Solve and graph the solution set on a number line:  $x^3 - 4x^2 - x \leq -4$

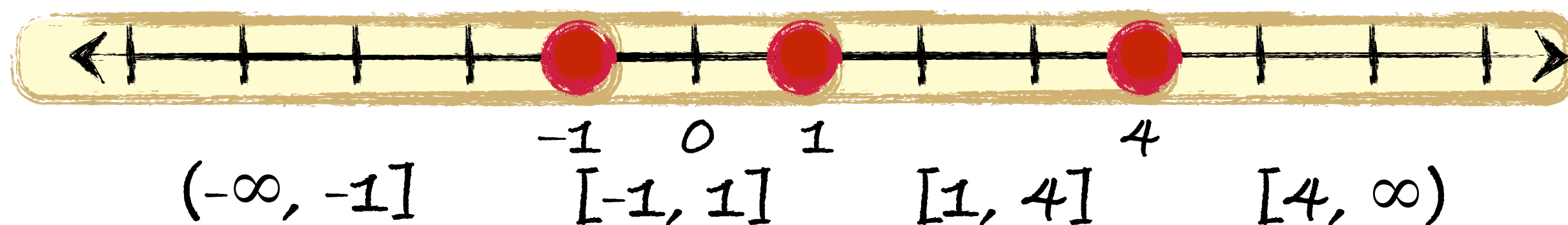
1. Express the inequality in the form  $f(x) \leq 0$ ,  $x^3 - 4x^2 - x + 4 \leq 0$ .

2. Solve the equation  $f(x) = 0$ .  $x^3 - 4x^2 - x + 4 = 0$

$$x^3 - 4x^2 - x + 4 = x^2(x - 4) + (-1)(x - 4) = (x^2 - 1)(x - 4) = (x - 1)(x + 1)(x - 4) = 0.$$

Critical values are -1, 1, and 4.

3. Locate these boundary points on a number line.

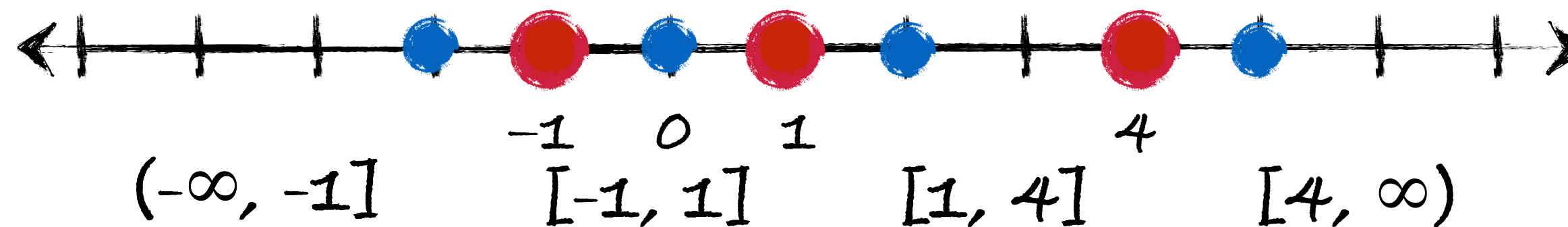


Since the inequality is  $\leq$ , the boundaries are included.

# Solving a Polynomial Inequality



Solve and graph the solution set on a number line:  $x^3 - 4x^2 - x \leq -4$



4. Choose one **test value** within each interval and evaluate.

$(-\infty, -1]$

$$(-2)^3 - 4(-2)^2 - 2 \leq -4$$

$$-8 - 16 + 2 \leq -4$$

$$-22 \leq -4$$

$[1, 4]$

$$(2)^3 - 4(2)^2 - 2 \leq -4$$

$$8 - 16 - 2 \leq -4$$

$$-10 \leq -4$$

$[4, \infty)$

$$(5)^3 - 4(5)^2 - 5 \leq -4$$

$$125 - 100 - 5 \leq -4$$

$$20 \leq -4$$

$[-1, 1]$

$$(0)^3 - 4(0)^2 - 0 \leq -4$$

$$0 \leq -4$$

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# TI-84



You can find the solutions by using the TI-84 as well.

Solve and graph the solution set on a number line:  $x^3 - 4x^2 - x \leq -4$

graph  $y = x^3 - 4x^2 - x$

graph  $y = -4$

Find the values for which the graph of  $y = x^3 - 4x^2 - x$  are at or below the graph of  $y = -4$ .

To find the points of intersection

**2nd** **TRACE**  
**CALC** **5:Intersect** Set your first curve by moving **ENTER** Set your second curve by moving **ENTER** Guess? **ENTER**  
the cursor. the cursor.

We find one point of intersection at  $x = -1$ , everything to the left is less than  $-4$ . Repeat for the other values of  $x$ .

# T1-84



Solve and graph the solution set on a number line:  $x^3 - 4x^2 - x \leq -4$

Now let us graph  $y = x^3 - 4x^2 - x + 4$ .

Find values for which the graph of  $y = x^3 - 4x^2 - x + 4$  are at or below the x-axis ( $y \leq 0$ ).

To find the zeros



↓

2:zero

Set your left  
bound by moving  
the cursor.

ENTER

Set your right  
bound by moving  
the cursor.

ENTER

Guess?

ENTER

We find a zero at  $x = -1$ , everything to the left is less than 0. Repeat for the other values of  $x$ .

What have we duplicated with this graphing and finding zeros?

# Definition of a Rational Inequality



A rational inequality is any inequality that can be put into one of the forms

$$f(x) < 0 \quad f(x) \leq 0 \quad f(x) \geq 0 \quad f(x) > 0$$

where  $f$  is a rational function.

$$\text{Rational function } f(x) = \frac{p(x)}{q(x)}.$$

# Example: Solving a Rational Inequality



Solve and graph the solution set:  $\frac{2x}{x+1} \geq 1$

1. Express the inequality in the simplified form:  $\frac{p(x)}{q(x)} \geq 0$

$$\frac{2x}{x+1} - 1 \geq 0$$

$$\frac{2x}{x+1} - \frac{x+1}{x+1} \geq 0$$

$$\frac{x-1}{x+1} \geq 0$$

2. Set numerator ( $p(x)=0$ ,  $x$ -intercepts) and denominator ( $q(x)=0$ ,  $f(x)$  is undefined) for critical values (boundaries).

$$\frac{x-1}{x+1} = 0$$

$$\begin{aligned} x-1 &= 0 \\ x &= 1 \end{aligned}$$

$$\begin{aligned} x+1 &= 0 \\ x &= -1 \end{aligned}$$

boundaries at -1, and 1

# Example: Solving a Rational Inequality

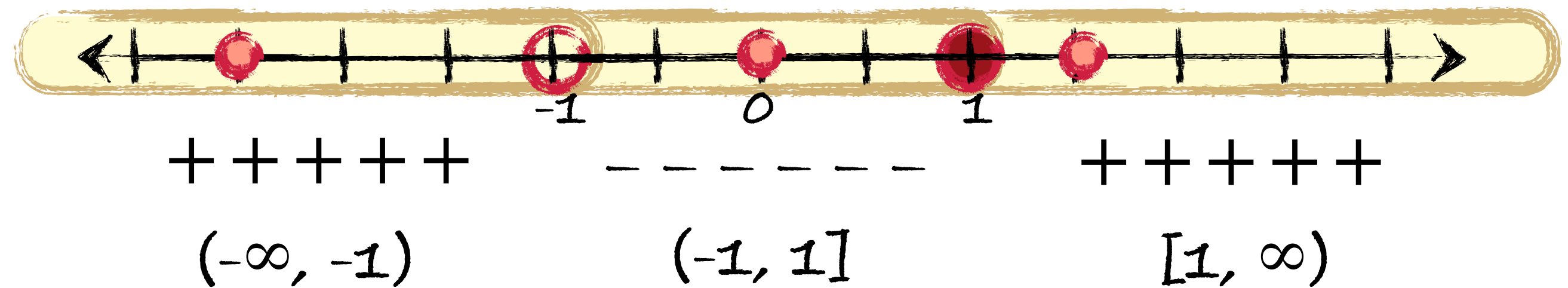


Solve and graph the solution set:  $\frac{2x}{x+1} \geq 1$  or  $\frac{x-1}{x+1} \geq 0$

3. Locate boundary points on number line to create 3 intervals.

boundaries at -1, and 1

Note: x cannot be -1  
but can be 1



4. Choose one **test value** within each interval and evaluate.

$$\frac{-4-1}{-4+1} = \frac{-5}{-3} = \frac{5}{3}$$

$$\frac{0-1}{0+1} = \frac{-1}{1} = -1$$

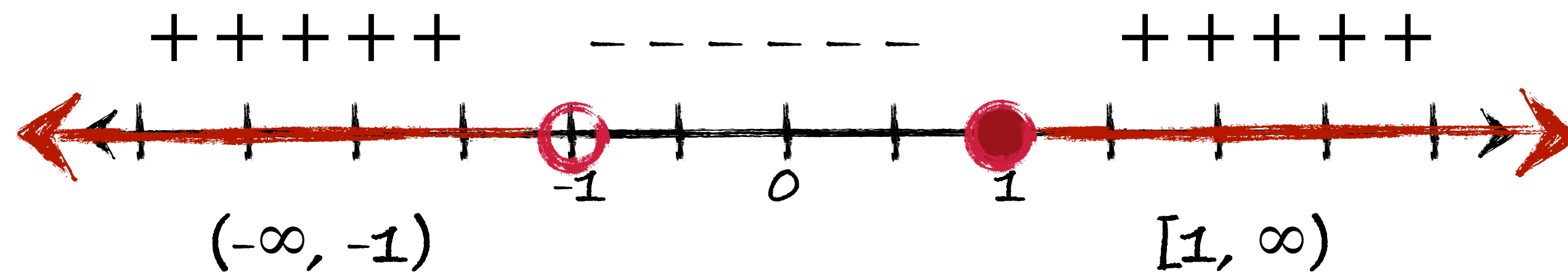
$$\frac{2-1}{2+1} = \frac{1}{3}$$

# Example: Solving a Rational Inequality



Solve and graph the solution set:  $\frac{2x}{x+1} \geq 1$  or  $\frac{x-1}{x+1} \geq 0$

5. Write and graph the solution set that satisfies the given inequality.



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$$\{x \mid x < -1 \text{ or } x \geq 1\}$$

# Example: Solving a Rational Inequality



Solve and graph the solution set:  $\frac{(2-x)(x+3)}{x+1} \leq 0$

1. Express the inequality in the simplified form.  $\frac{p(x)}{q(x)} \geq 0$

$$\frac{(2-x)(x+3)}{x+1} \leq 0$$

2. Set numerator ( $p(x)=0$ ,  $x$ -intercepts) and denominator ( $q(x)=0$ ,  $f(x)$  is undefined) for boundaries.

$$x+1=0$$

$$x=-1$$

$$2-x=0$$

$$x=2$$

$$x+3=0$$

$$x=-3$$

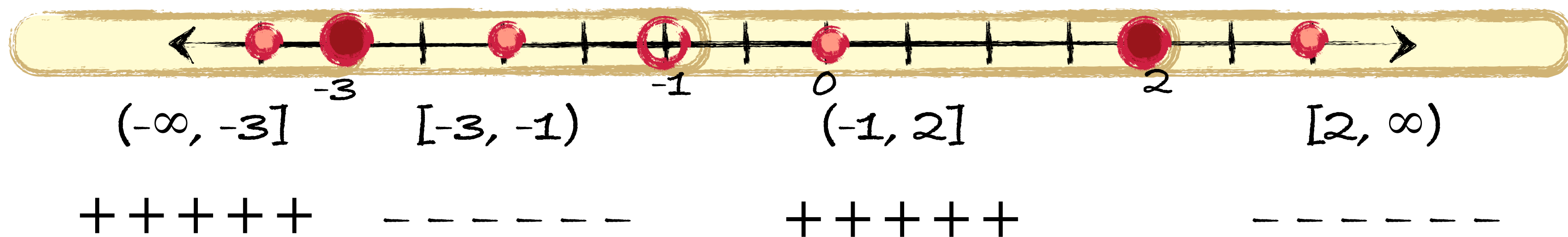
# Example: Solving a Rational Inequality



Solve and graph the solution set:  $\frac{(2-x)(x+3)}{x+1} \leq 0$

$$x = -1 \quad x = 2 \quad x = -3$$

3. Locate boundary points on number line to create 4 intervals.



4. Choose one **test value** within each interval and evaluate.

$$\frac{(2 - -4)(-4 + 3)}{-4 + 1} = 2$$

$$\frac{(2 - -2)(-2 + 3)}{-2 + 1} = -4$$

$$\frac{(2 - 0)(0 + 3)}{0 + 1} = 6$$

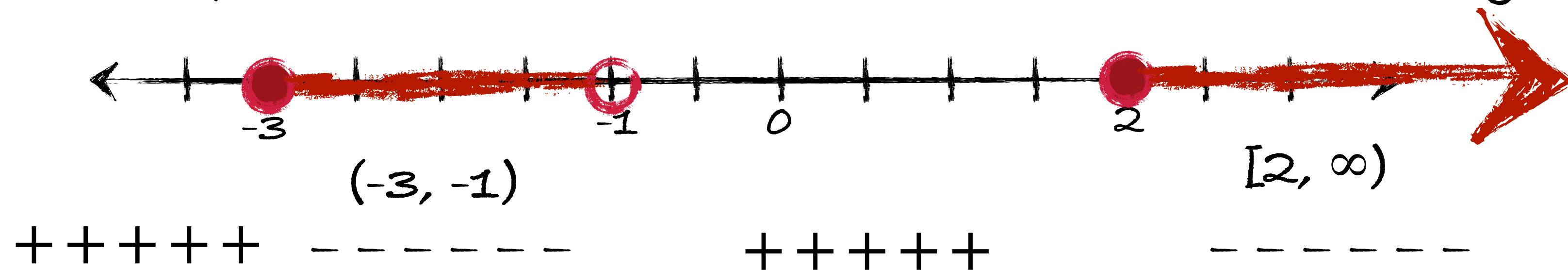
$$\frac{(2 - 3)(3 + 3)}{3 + 1} = -\frac{3}{2}$$

# Example: Solving a Rational Inequality



Solve and graph the solution set:  $\frac{(2-x)(x+3)}{x+1} \leq 0$

5. Write and graph the solution set that satisfies the given inequality.



$\cup$

$$\{x \mid -3 < x < -1 \text{ or } x \geq 2\}$$

# The Position Function for a Free-Falling Object Near Earth's Surface



An object that is falling or vertically projected into the air has its height above the ground,  $s(t)$ , in feet given by

$$s(t) = -16t^2 + v_0t + s_0$$

where  $v_0$  is the original velocity (initial velocity) of the object, in feet per second,  $t$  is the time that the object is in motion, in seconds, and  $s_0$  is the original height (initial height) of the object, in feet.

# Example: Application



An object is propelled straight up from ground level with an initial velocity of 80 feet per second. It's height at time  $t$  is modeled by

$$s(t) = -16t^2 + 80t + 0$$

where the height,  $s(t)$ , is measured in feet and the time,  $t$ , is measured in seconds.

In which time interval will the object be more than 64 feet above ground?

We must solve the inequality  $s(t) > 64$  or  $-16t^2 + 80t > 64$

# Example: Application



We must solve the inequality  $s(t) > 64$  or  $-16t^2 + 80t > 64$

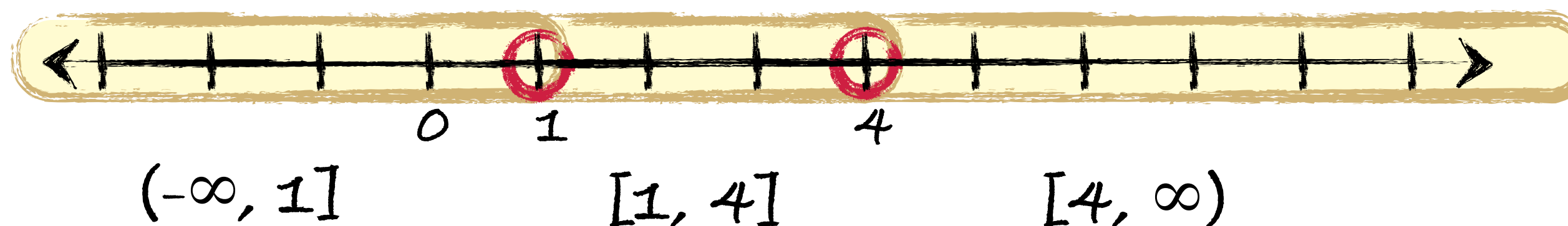
1. Express the inequality in the form  $f(x) > 0$ ,  $-16t^2 + 80t - 64 > 0$

2. Solve the equation  $f(x) = 0$ .  $-16t^2 + 80t - 64 = 0$

$$-16t^2 + 80t - 64 = 0 \quad -16(t^2 + 5t - 4) = 0 \quad (t - 1)(t - 4) = 0$$

$t = 1$  sec and  $t = 4$  sec are the boundaries

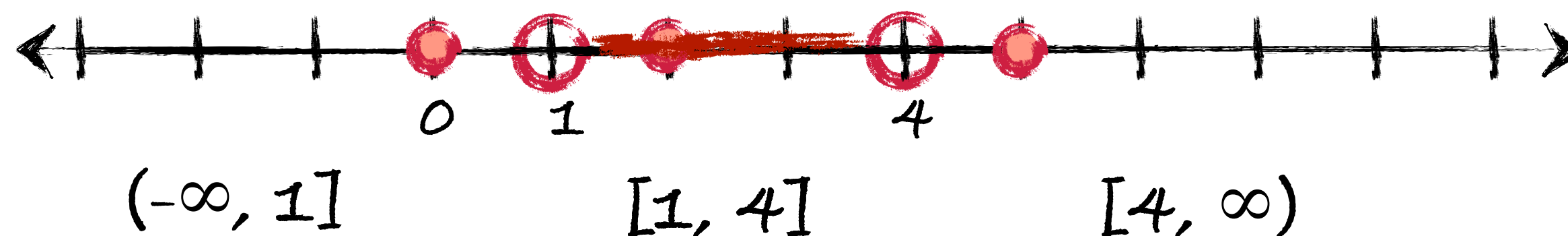
3. Locate these boundary points on a number line.



# Example: Application

We must solve the inequality  $s(t) = -16t^2 + 80t - 64 > 0$

4. Choose one **test value** within each interval and evaluate.



$$-16(0)^2 + 80(0) - 64 = -64.$$

$$< 0$$

$$-16(5)^2 + 80(5) - 64 = -64.$$

$$< 0$$

$$-16(2)^2 + 80(2) - 64 = 32.$$

$$> 0$$

5. The solution set is the interval or intervals that satisfy the inequality  $-16t^2 + 80t - 64 > 0$ .

$$\{x \mid 1 < x < 4\}$$

# Example: Application



An object that is falling or vertically projected into the air has its height above the ground,  $s(t)$ , in feet given by

$$s(t) = -16t^2 + v_0t + s_0$$

where  $v_0$  is the original velocity (initial velocity) of the object, in feet per second,  $t$  is the time that the object is in motion, in seconds, and  $s_0$  is the original height (initial height) of the object, in feet.

In which time interval will the object be more than 64 feet above ground?

$$\{x \mid 1 < x < 4\}$$

The object will be more than 64 feet above the ground between 1 and 4 seconds, not inclusive, after release.